

MESOOZOIC™

TRIASSIC MINI EXPANSION

Expand your zoo with new features! Place cafés near picnic areas, plant lush conservatories, and use groundskeeper to transform your unsuccessful projects into beautiful topiaries. Then gather up to 12 players in the same game using the Megazooic variant!

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- » 12 Advanced Cards (4 of each type)
- » 6 Reference Cards

FACEDOWN CARDS

New card effects in this mini expansion can flip cards in your zoo facedown.

All cards in your zoo (except your director) show a topiary on the back; during the score step, you score normally for all visible topiaries.



NEW ADVANCED CARDS

You can add the new cards to your game using the normal rules for playing with advanced cards.

EFFECTS AND SCORING

Café

Before flipping the sand timer, for each café in your zoo, **flip one other card** in your zoo facedown.



For each café, score **2 points** for each topiary next to that café (not diagonally). You still score points for the topiaries as normal.



You score 6 points for the café.

Conservatory

While time is running, if you slide a conservatory, **immediately flip it facedown**.

Score **4 points** for each faceup conservatory in your zoo.



Groundskeepers

After placing your director, if there are one or more groundskeepers in your zoo, **flip them and any number of other cards** in your zoo facedown.



ZOO CHECK

Before and after sliding cards, we recommend looking over each zoo to help players remember to use their cafés and groundskeepers, and to note the locations of conservatories.

MEGAZOOIC VARIANT

You can combine this mini expansion with two copies of *Mesozoic* to play with 7–12 players. Play the game normally, with the following changes:

SETUP

There will be two copies of each director. Each player takes only one director card and one set of basic cards with matching icons.

To create the deck, gather all players' basic cards and shuffle them all together with **one set of neutral cards**.

To set up a Megazooic game with advanced cards, do not shuffle in the neutral cards when creating the deck. Instead, shuffle in a number of advanced cards (either your choice or randomly selected) based on the number of players:

	
7	19
8	21
9	24
10	27
11	29
12	32

We recommend using no more than four of each type of advanced card; the new advanced cards make this possible with up to 12 players.

CHOOSE

During the choose step, **choose only one card to keep** each time instead of two.

CREDITS

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